

MONROE, PATRICIA H  
MONROE, STEVEN T (JT)  
P.O. BOX 208  
BOOTHBAY ME 04537

B10380P159 B14648P94

Previous Owner  
TOTMAN, BRENT S. & ROSEMARY  
MONROE, PATRICIA H. & STEVEN T.  
P.O. BOX 208  
BOOTHBAY, ME 04537  
Sale Date: 3/30/2010

Inspection Witnessed By:

X Date

No./Date	Description	Date Insp.

Notes:

B14648 P94 TRANSFER ON DEATH DEED.  
10/23 - DB MEASURE  
8/24 KL FR

Windsor

Property Data			Assessment Record																																																																																																																																																																																		
Neighborhood <b>8 Long Pond</b>			Year	Land	Buildings	Exempt	Total																																																																																																																																																																														
Tree Growth Year <b>0</b>			2011	119,800	26,200	0	146,000																																																																																																																																																																														
Open Space (Year) <b>0</b>			2012	119,800	26,200	0	146,000																																																																																																																																																																														
Farmland (Year) <b>0</b>			2013	119,800	26,200	0	146,000																																																																																																																																																																														
Zone/Land Use <b>11 Rur Agricultural</b>			2014	119,800	26,200	0	146,000																																																																																																																																																																														
Secondary Zone			2015	119,800	26,200	0	146,000																																																																																																																																																																														
Topography <b>4 Below Street</b>			2016	119,800	26,200	0	146,000																																																																																																																																																																														
1.Level 4.Below St 7.			2017	119,800	26,200	0	146,000																																																																																																																																																																														
2.Rolling 5.Low 8.			2018	119,800	26,200	0	146,000																																																																																																																																																																														
3.Above St 6.Swampy 9.			2019	119,800	26,200	0	146,000																																																																																																																																																																														
Utilities <b>9 None 9 None</b>			2020	119,800	26,200	0	146,000																																																																																																																																																																														
1.Public 4.Dr Well 7.Cesspool			2021	119,800	26,200	0	146,000																																																																																																																																																																														
2.Water 5.Dug Well 8.Lake Water			2022	119,800	26,200	0	146,000																																																																																																																																																																														
3.Sewer 6.Septic 9.None			2023	119,800	26,200	0	146,000																																																																																																																																																																														
Street <b>3 Gravel</b>			2024	205,000	62,200	0	267,200																																																																																																																																																																														
1.Paved 4.Proposed 7.			<table border="1"> <thead> <tr> <th colspan="2">Front Foot</th> <th colspan="2">Effective</th> <th colspan="2">Influence</th> <th rowspan="2">Influence Codes</th> </tr> <tr> <th>Type</th> <th>Frontage</th> <th>Depth</th> <th>Factor</th> <th>Code</th> </tr> </thead> <tbody> <tr><td>11.Commercial Lot</td><td></td><td></td><td>%</td><td></td><td>1.Open Space Red</td></tr> <tr><td>12.Not Used</td><td></td><td></td><td>%</td><td></td><td>2.Excess Frtg</td></tr> <tr><td>13.Commercial Lot</td><td></td><td></td><td>%</td><td></td><td>3.Topography</td></tr> <tr><td>14.Not Used</td><td></td><td></td><td>%</td><td></td><td>4.Size/Shape</td></tr> <tr><td>15.Miscellaneous</td><td></td><td></td><td>%</td><td></td><td>5.Access</td></tr> <tr><td></td><td></td><td></td><td>%</td><td></td><td>6.Restriction</td></tr> <tr><td></td><td></td><td></td><td>%</td><td></td><td>7.Corner Infl</td></tr> <tr><td></td><td></td><td></td><td>%</td><td></td><td>8.View/Environ</td></tr> <tr><td></td><td></td><td></td><td>%</td><td></td><td>9.Fract Share</td></tr> <tr><td></td><td></td><td></td><td>%</td><td></td><td><b>Acres</b></td></tr> <tr><td></td><td></td><td></td><td>%</td><td></td><td>30.Prime Lot</td></tr> <tr><td></td><td></td><td></td><td>%</td><td></td><td>31.Blueberry/Hort</td></tr> <tr><td></td><td></td><td></td><td>%</td><td></td><td>32.Pasture</td></tr> <tr><td></td><td></td><td></td><td>%</td><td></td><td>33.Orchard</td></tr> <tr><td></td><td></td><td></td><td>%</td><td></td><td>34.Software( Farm</td></tr> <tr><td></td><td></td><td></td><td>%</td><td></td><td>35.Mixed Wood (Fa</td></tr> <tr><td></td><td></td><td></td><td>%</td><td></td><td>36.Hardwood (Farm</td></tr> <tr><td></td><td></td><td></td><td>%</td><td></td><td>37.Software</td></tr> <tr><td></td><td></td><td></td><td>%</td><td></td><td>38.Mixed Wood</td></tr> <tr><td></td><td></td><td></td><td>%</td><td></td><td>39.Hardwood</td></tr> <tr><td></td><td></td><td></td><td>%</td><td></td><td>40.Wasteland</td></tr> <tr><td></td><td></td><td></td><td>%</td><td></td><td>41.Miscellaneous</td></tr> <tr><td></td><td></td><td></td><td>%</td><td></td><td>42.Mobile Home Si</td></tr> <tr><td></td><td></td><td></td><td>%</td><td></td><td>43.Condo Site</td></tr> <tr><td></td><td></td><td></td><td>%</td><td></td><td>44.Lot Improvemen</td></tr> <tr><td></td><td></td><td></td><td>%</td><td></td><td>45.Utility Valuat</td></tr> <tr><td></td><td></td><td></td><td>%</td><td></td><td>46.Miscellaneous</td></tr> </tbody> </table>					Front Foot		Effective		Influence		Influence Codes	Type	Frontage	Depth	Factor	Code	11.Commercial Lot			%		1.Open Space Red	12.Not Used			%		2.Excess Frtg	13.Commercial Lot			%		3.Topography	14.Not Used			%		4.Size/Shape	15.Miscellaneous			%		5.Access				%		6.Restriction				%		7.Corner Infl				%		8.View/Environ				%		9.Fract Share				%		<b>Acres</b>				%		30.Prime Lot				%		31.Blueberry/Hort				%		32.Pasture				%		33.Orchard				%		34.Software( Farm				%		35.Mixed Wood (Fa				%		36.Hardwood (Farm				%		37.Software				%		38.Mixed Wood				%		39.Hardwood				%		40.Wasteland				%		41.Miscellaneous				%		42.Mobile Home Si				%		43.Condo Site				%		44.Lot Improvemen				%		45.Utility Valuat				%		46.Miscellaneous
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3.Distress 6.Exempt 9.Trust																																																																																																																																																																																					
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1.Buyer 4.Agent 7.Family																																																																																																																																																																																					
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**Windsor**

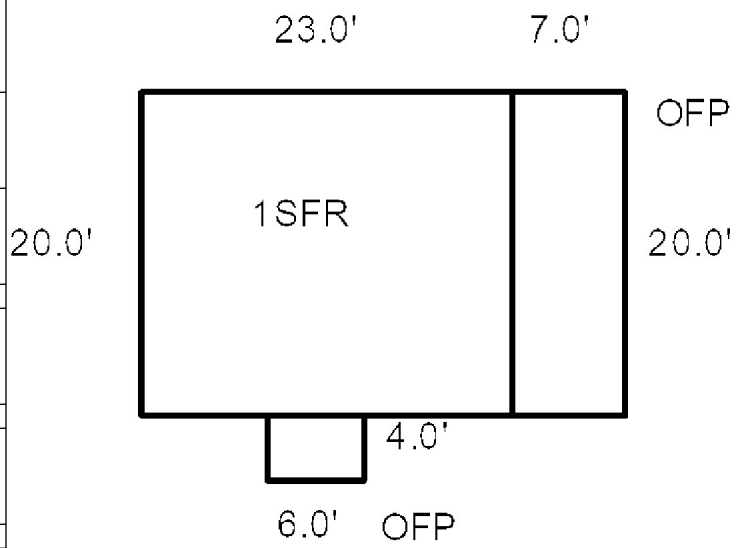
Map Lot 06-061

Account 691

Location 153 HUNT ROAD

Card 1 Of 1 10/24/2024

Building Style <b>8 Log</b>	SF Bsmt Living <b>0</b>	Layout <b>1 Typical</b>
1.Conv. 5.Garrison 9.Other	Fin Bsmt Grade <b>0 0</b>	1.Typical 4. 7.
2.Ranch 6.Split 10.Cottage	Secondary heat <b>0</b>	2.Inadeq 5. 8.
3.R Ranch 7.Contemp 11.Mobile	Heat Type <b>100% 9 Not Heated</b>	3. 6. 9.
4.Cape 8.Log 12.Gar/Apt	1.HW 5.FWA 9.No Heat	Attic <b>9 None</b>
Dwelling Units <b>1</b>	2.HWCI 6.GravWA 10.Radiant	1.1/4 Fin 4.Full Fin 7.
Other Units <b>0</b>	3.H Pump 7.Electric 11.	2.1/2 Fin 5.FI/Stair 8.
Stories <b>1 One Story</b>	4.Steam 8.Monitor/ 12.	3.3/4 Fin 6. 9.None
1.1 4.1.5 7.	Cool Type <b>0% 9 None</b>	Insulation <b>9 None</b>
2.2 5.1.75 8.	1.Refrig 4.W&C Air 7.	1.Full 4.Minimal 7.
3.3 6.2.5 9.	2.Evapor 5. 8.	2.Heavy 5. 8.
Exterior Walls <b>1 Wood Siding</b>	3.H Pump 6. 9.None	3.Capped 6. 9.None
1.Wood 5.Stucco 9.Other	Kitchen Style <b>3 Old Style</b>	Unfinished % <b>0%</b>
2.Vin/Al 6.Brick 10.Cement	1.Modern 4.Obsolete 7.	Grade & Factor <b>2 Fair 100%</b>
3.Compos. 7.Stone 11.	2.Typical 5. 8.	1.E Grade 4.B Grade 7.
4.Asbestos 8.Concrete 12.	3.Old Type 6. 9.None	2.D Grade 5.A Grade 8.SC Grade
Roof Surface <b>1 Asphalt Shingles</b>	Bath(s) Style <b>3 Old Style</b>	3.C Grade 6.AA Grade 9.Same
1.Asphalt 4.Composit 7.SS	1.Modern 4.Obsolete 7.	SQFT (Footprint) <b>460</b>
2.Slate 5.Wood 8.	2.Typical 5. 8.	Condition <b>3 Below Average</b>
3.Metal 6.Other 9.	3.Old Type 6. 9.None	1.Poor 4.Avg 7.V G
SF Masonry Trim <b>0</b>	# Rooms <b>2</b>	2.Fair 5.Avg+ 8.Exc
OPEN-3-CUSTOM <b>0</b>	# Bedrooms <b>1</b>	3.Avg- 6.Good 9.Same
OPEN-4-CUSTOM <b>0</b>	# Full Baths <b>1</b>	Phys. % Good <b>0%</b>
Year Built <b>1970</b>	# Half Baths <b>0</b>	Funct. % Good <b>100%</b>
Year Remodeled <b>0</b>	# Addn Fixtures <b>0</b>	Functional Code <b>9 None</b>
Foundation <b>6 Piers</b>	# Fireplaces <b>0</b>	1.Incomp 4.Long Ter 7.Damage
1.Concrete 4.Wood 7.		2.O-Built 5.Dilapid 8.Basement
2.C Block 5.Slab 8.		3.MoHoNoLa 6.Util/Lay 9.None
3.Br/Stone 6.Piers 9.		Econ. % Good <b>100%</b>
Basement <b>9 No Basement</b>		Economic Code <b>None</b>
1.1/4 Bmt 4.Full Bmt 7.		0.None 9.None 7.
2.1/2 Bmt 5.Crawl Sp 8.		1.Location 5. 8.
3.3/4 Bmt 6. 9.None		2.Encroach 6. 9.
Bsmt Gar # Cars <b>0</b>		Entrance Code <b>5 Estimated</b>
Wet Basement <b>9 No Basement</b>		1.Interior 4.Vacant 7.
1.Dry 4. 7.		2.Refusal 5.Estimate 8.
2.Damp 5. 8.	3.Informed 6. 9.	
3.Wet 6. 9.	Information Code <b>5 Estimate</b>	
	1.Owner 4.Agent 7.	
	2.Relative 5.Estimate 8.	
	3.Tenant 6.Other 9.	



Date Inspected 8/01/2024

**Additions, Outbuildings & Improvements**

Type	Year	Units	Grade	Cond	Phys.	Funct.	Sound Value
21 Open Frame	1970	140	2 100	3	0 %	100 %	
24 Frame Shed	1970	150	1 100	1	0 %	100 %	
21 Open Frame	1970	24	1 100	1	0 %	100 %	
					%	%	
					%	%	
					%	%	
					%	%	
					%	%	
					%	%	
					%	%	
					%	%	



- 1.1 Story Frame
- 2.2 Story Frame
- 3.3 Story Frame
- 4.1-1/2 Story Fr
- 5.1-3/4 Story Fr
- 6.2-1/2 Story Fr
- 21.Open Frame Por
- 22.Encl Frame Por
- 23.Frame Garage
- 24.Frame Shed
- 25.Frame Bay Wind
- 26.1SFr Overhang
- 27.Unfin Basement
- 28.Unfinished Att
- 29.Finished Attic