

GRAY, LAURA F  
224 AUGUSTA-ROCKLAND ROAD  
WINDSOR ME 04363

B1438P912

Inspection Witnessed By:

X

Date

No./Date	Description	Date Insp.

Notes:  
1/24 - DB VACLAND, WOODED  
8/24 KL FR

**Windsor**

Property Data			Assessment Record																																																																																																																																																																																						
Neighborhood <b>4 Nbhd 4</b>			Year	Land	Buildings	Exempt	Total																																																																																																																																																																																		
Tree Growth Year <b>0</b>			2011	16,000	0	0	16,000																																																																																																																																																																																		
Open Space (Year) <b>0</b>			2012	16,000	0	0	16,000																																																																																																																																																																																		
Farmland (Year) <b>0</b>			2013	16,000	0	0	16,000																																																																																																																																																																																		
Zone/Land Use <b>11 Rur Agricultural</b>			2014	16,000	0	0	16,000																																																																																																																																																																																		
Secondary Zone			2015	16,000	0	0	16,000																																																																																																																																																																																		
Topography <b>5 Low</b>			2016	16,000	0	0	16,000																																																																																																																																																																																		
1.Level 4.Below St 7.			2017	16,000	0	0	16,000																																																																																																																																																																																		
2.Rolling 5.Low 8.			2018	16,000	0	0	16,000																																																																																																																																																																																		
3.Above St 6.Swampy 9.			2019	16,000	0	0	16,000																																																																																																																																																																																		
Utilities <b>9 None 9 None</b>			2020	16,000	0	0	16,000																																																																																																																																																																																		
1.Public 4.Dr Well 7.Cesspool			2021	16,000	0	0	16,000																																																																																																																																																																																		
2.Water 5.Dug Well 8.Lake Water			2022	16,000	0	0	16,000																																																																																																																																																																																		
3.Sewer 6.Septic 9.None			2023	16,000	0	0	16,000																																																																																																																																																																																		
Street <b>1 Paved</b>			2024	29,700	0	0	29,700																																																																																																																																																																																		
1.Paved 4.Proposed 7.			<table border="1"> <thead> <tr> <th colspan="6">Land Data</th> </tr> <tr> <th rowspan="2">Type</th> <th colspan="2">Effective</th> <th colspan="2">Influence</th> <th rowspan="2">Influence Codes</th> </tr> <tr> <th>Frontage</th> <th>Depth</th> <th>Factor</th> <th>Code</th> </tr> </thead> <tbody> <tr> <td>11.Commercial Lot</td> <td></td> <td></td> <td>%</td> <td></td> <td>1.Open Space Red</td> </tr> <tr> <td>12.Not Used</td> <td></td> <td></td> <td>%</td> <td></td> <td>2.Excess Frtg</td> </tr> <tr> <td>13.Commercial Lot</td> <td></td> <td></td> <td>%</td> <td></td> <td>3.Topography</td> </tr> <tr> <td>14.Not Used</td> <td></td> <td></td> <td>%</td> <td></td> <td>4.Size/Shape</td> </tr> <tr> <td>15.Miscellaneous</td> <td></td> <td></td> <td>%</td> <td></td> <td>5.Access</td> </tr> <tr> <td></td> <td></td> <td></td> <td>%</td> <td></td> <td>6.Restriction</td> </tr> <tr> <td></td> <td></td> <td></td> <td>%</td> <td></td> <td>7.Corner Infl</td> </tr> <tr> <td></td> <td></td> <td></td> <td>%</td> <td></td> <td>8.View/Environ</td> </tr> <tr> <td></td> <td></td> <td></td> <td>%</td> <td></td> <td>9.Fract Share</td> </tr> <tr> <td></td> <td></td> <td></td> <td>%</td> <td></td> <td><b>Acres</b></td> </tr> <tr> <td></td> <td></td> <td></td> <td>%</td> <td></td> <td>30.Prime Lot</td> </tr> <tr> <td></td> <td></td> <td></td> <td>%</td> <td></td> <td>31.Blueberry/Hort</td> </tr> <tr> <td></td> <td></td> <td></td> <td>%</td> <td></td> <td>32.Pasture</td> </tr> <tr> <td></td> <td></td> <td></td> <td>%</td> <td></td> <td>33.Orchard</td> </tr> <tr> <td></td> <td></td> <td></td> <td>%</td> <td></td> <td>34.Software( Farm</td> </tr> <tr> <td></td> <td></td> <td></td> <td>%</td> <td></td> <td>35.Mixed Wood (Fa</td> </tr> <tr> <td></td> <td></td> <td></td> <td>%</td> <td></td> <td>36.Hardwood (Farm</td> </tr> <tr> <td></td> <td></td> <td></td> <td>%</td> <td></td> <td>37.Software</td> </tr> <tr> <td></td> <td></td> <td></td> <td>%</td> <td></td> <td>38.Mixed Wood</td> </tr> <tr> <td></td> <td></td> <td></td> <td>%</td> <td></td> <td>39.Hardwood</td> </tr> <tr> <td></td> <td></td> <td></td> <td>%</td> <td></td> <td>40.Wasteland</td> </tr> <tr> <td></td> <td></td> <td></td> <td>%</td> <td></td> <td>41.Miscellaneous</td> </tr> <tr> <td></td> <td></td> <td></td> <td>%</td> <td></td> <td>42.Mobile Home Si</td> </tr> <tr> <td></td> <td></td> <td></td> <td>%</td> <td></td> <td>43.Condo Site</td> </tr> <tr> <td></td> <td></td> <td></td> <td>%</td> <td></td> <td>44.Lot Improvemen</td> </tr> <tr> <td></td> <td></td> <td></td> <td>%</td> <td></td> <td>45.Utility Valuat</td> </tr> <tr> <td></td> <td></td> <td></td> <td>%</td> <td></td> <td>46.Miscellaneous</td> </tr> </tbody> </table>					Land Data						Type	Effective		Influence		Influence Codes	Frontage	Depth	Factor	Code	11.Commercial Lot			%		1.Open Space Red	12.Not Used			%		2.Excess Frtg	13.Commercial Lot			%		3.Topography	14.Not Used			%		4.Size/Shape	15.Miscellaneous			%		5.Access				%		6.Restriction				%		7.Corner Infl				%		8.View/Environ				%		9.Fract Share				%		<b>Acres</b>				%		30.Prime Lot				%		31.Blueberry/Hort				%		32.Pasture				%		33.Orchard				%		34.Software( Farm				%		35.Mixed Wood (Fa				%		36.Hardwood (Farm				%		37.Software				%		38.Mixed Wood				%		39.Hardwood				%		40.Wasteland				%		41.Miscellaneous				%		42.Mobile Home Si				%		43.Condo Site				%		44.Lot Improvemen				%		45.Utility Valuat				%		46.Miscellaneous
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**Windsor**

Map Lot 02-087

Account 513

Location AUGUSTA-ROCKLAND ROAD

Card 1 Of 1 10/23/2024

Building Style			SF Bsmt Living			Layout					
1.Conv.	5.Garrison	9.Other	Fin Bsmt Grade			1.Typical	4.	7.			
2.Ranch	6.Split	10.Cottage	Secondary heat			2.Inadeq	5.	8.			
3.R Ranch	7.Contemp	11.Mobile	Heat Type <b>100%</b>			3.	6.	9.			
4.Cape	8.Log	12.Gar/Apt	1.HW	5.FWA	9.No Heat	Attic					
Dwelling Units			2.HWCI	6.GravWA	10.Radiant	1.1/4 Fin	4.Full Fin	7.			
Other Units			3.H Pump	7.Electric	11.	2.1/2 Fin	5.F/Stair	8.			
Stories			4.Steam	8.Monitor/	12.	3.3/4 Fin	6.	9.None			
1.1	4.1.5	7.	Cool Type <b>0%</b>			Insulation					
2.2	5.1.75	8.	1.Refrig	4.W&C Air	7.	1.Full	4.Minimal	7.			
3.3	6.2.5	9.	2.Evapor	5.	8.	2.Heavy	5.	8.			
Exterior Walls			3.H Pump	6.	9.None	3.Capped	6.	9.None			
1.Wood	5.Stucco	9.Other	Kitchen Style			Unfinished %					
2.Vin/Al	6.Brick	10.Cement	1.Modern	4.Obsolete	7.	Grade & Factor					
3.Compos.	7.Stone	11.	2.Typical	5.	8.	1.E Grade	4.B Grade	7.			
4.Asbestos	8.Concrete	12.	3.Old Type	6.	9.None	2.D Grade	5.A Grade	8.SC Grade			
Roof Surface			Bath(s) Style			3.C Grade	6.AA Grade	9.Same			
1.Asphalt	4.Composit	7.SS	1.Modern	4.Obsolete	7.	SQFT (Footprint)					
2.Slate	5.Wood	8.	2.Typical	5.	8.	Condition					
3.Metal	6.Other	9.	3.Old Type	6.	9.None	1.Poor	4.Avg	7.V G			
SF Masonry Trim			# Rooms			2.Fair	5.Avg+	8.Exc			
OPEN-3-CUSTOM			# Bedrooms			3.Avg-	6.Good	9.Same			
OPEN-4-CUSTOM			# Full Baths			Phys. % Good					
Year Built			# Half Baths			Funct. % Good					
Year Remodeled			# Addn Fixtures			Functional Code					
Foundation			# Fireplaces			1.Incomp	4.Long Ter	7.Damage			
1.Concrete	4.Wood	7.				2.O-Built	5.Dilapida	8.Basement			
2.C Block	5.Slab	8.				3.MoHoNoLa	6.Util/Lay	9.None	Econ. % Good		
3.Br/Stone	6.Piers	9.				Economic Code			0.None	9.None	7.
Basement						Entrance Code <b>4 Unoccupied</b>			1.Location	5.	8.
1.1/4 Bmt	4.Full Bmt	7.				1.Interior	4.Vacant	7.	2.Encroach	6.	9.
2.1/2 Bmt	5.Crawl Sp	8.				2.Refusal	5.Estimate	8.	Information Code <b>5 Estimate</b>		
3.3/4 Bmt	6.	9.None				3.Informed	6.	9.	1.Owner	4.Agent	7.
Bsmt Gar # Cars						Information Code			2.Relative	5.Estimate	8.
Wet Basement						1.Owner			4.Agent	7.	
1.Dry	4.	7.				2.Relative	5.Estimate	8.	3.Tenant	6.Other	9.
2.Damp	5.	8.	Date Inspected 8/09/2024								
3.Wet	6.	9.	<b>Additions, Outbuildings &amp; Improvements</b>								
Type	Year	Units	Grade	Cond	Phys.	Funct.	Sound Value				
					%	%		1.1 Story Frame			
					%	%		2.2 Story Frame			
					%	%		3.3 Story Frame			
					%	%		4.1-1/2 Story Fr			
					%	%		5.1-3/4 Story Fr			
					%	%		6.2-1/2 Story Fr			
					%	%		21.Open Frame Por			
					%	%		22.Encl Frame Por			
					%	%		23.Frame Garage			
					%	%		24.Frame Shed			
					%	%		25.Frame Bay Wind			
					%	%		26.1SFr Overhang			
					%	%		27.Unfin Basement			
					%	%		28.Unfinished Att			
					%	%		29.Finished Attic			